

# CMSC388B

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## Web Application Development with JavaScript



## JS Objects, Fetch

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# Objects

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- **Object** - Collection of properties
- **Property** - association between a name and a value
  - A property can be seen as a variable associated with a value (**dot-syntax**)
    - » **obj.propertyName = "Mary";**
  - A property can be accessed using square brackets (**key-value syntax**)
    - » **obj["propertyName"] = "Mary";**
  - When the value is a function, the property is referred to as a **method**
  - In the **key-value** syntax approach the string we place in [ ] can be any valid JavaScript string or anything that can be converted to a String (that includes an empty string)
    - » Any invalid property name can only be accessed using square bracket notation
  - **A property that does not exist has a value of undefined**

# How to Create Objects

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- **Using Object constructor (e.g., new Object())**
  - Object constructor creates an object wrapper for the given value
    - » **Example:** `let x = new Object(true);`
  - If the provided value is **null** or **undefined** an empty object will be created
- **Using object initializer/literal notation**
  - An initializer is a list of zero or more property names/values in { }
  - **Example:** `let x = {};`, `y = { radius: 20 };`
- **Using Object.create()**
  - Creates a new object, using an existing object as the prototype of the newly created object
- **Example:** `Objects.html`
- Using the [ ] operator can provide an excellent alternative to add properties to an object dynamically (when the program is executing)
- **Example:** `AddingProperties.html`

# Destructuring Assignment

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- **Destructuring**
  - A destructuring assignment allows us to unpack values from arrays, or properties from objects, into distinct variables
- **Example:** Destructuring.html

# JSON

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- JSON - JavaScriptObjectNotation
- Text data format used to store and send/receive data
- **Example:**  

```
{"firstName":"Mary", "lastName":"Smith", "age" : 30}
```
- Popular format used by APIs to return results
- JSON syntax is derived from JavaScript, but code for generating and reading JSON can be done in any language
- JSON objects are written using { }
- JSON data is written as name/value pairs where the **name must be in quotes** (that is not the case for JavaScript objects). The value can be a string, number, boolean, array, object, etc.
- Arrays are written using square brackets ([ ])
- **Reference:** [https://www.w3schools.com/whatis/whatis\\_json.asp](https://www.w3schools.com/whatis/whatis_json.asp)
- **Example:** JSONExample.html
- See JSON resources (e.g., formatters) at
  - <https://www.cs.umd.edu/~nelson/classes/resources/web/>

# Promises

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- **Promise** - an object that represents the eventual completion (or failure) of an **asynchronous operation**
  - We attach callbacks to the promise object
  - Allows **promise chaining**
    - » Execution of two or more asynchronous operations back to back where results of one step are used by the next
- First, we will explore how to use promises by using the Fetch API
- Later, we will see how we can define our own promises
- Reference
  - [https://developer.mozilla.org/en-US/docs/Web/JavaScript/Guide/Using\\_promises](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Guide/Using_promises)

# Fetch API

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- Provides an interface for fetching resources (including across the network)
  - Takes one argument: the path to the resource
  - **Returns a promise** that resolves the response to that request, whether it is successful or not
- By default (by just providing a URL), we are generating a GET request
  - A second **options** parameter allows you to issue a POST request
- URL has to be an absolute URL
- Response object has methods/information such as:
  - **json()** - parses the body of the response into a JSON object and generates an error if the parsing fails
  - **text()** - returns the body of the response as text
  - **status** and **statusText** - information about HTTP status code
  - **ok** - true if the status is a 2xx status code
  - **Headers**
  - Reference:
  - <https://stackabuse.com/making-http-requests-in-node-js-with-node-fetch/>

# Fetch API

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- Example where we display json

```
fetch(url)
  .then(response => response.json())
  .then(json => console.log(json));
```

- **Example:** PromisesFetch[1-5].html



# async/await

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- Standardized in ES8
- `async` and `await` **sequentializes** asynchronous code
- Makes the use of **promises** more comfortable (easy to write and read) – (e.g., can avoid using `.then()` chain)
- **async** - put before a function
  - Means that a function returns a promise
  - Returned values are wrapped in a resolved promise
- **await** - put before using a returned promise
  - Makes JavaScript wait until that promise is resolved or rejected
  - Can't use `await` in regular functions (Syntax error)
    - » `SyntaxError: await is only valid in async function`
  - We use `await` to retrieve the result associated with a promise
- Example: `asyncAwait.html`

# Additional Fetch Examples

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- **Example:** FetchingImage.html
- **Example:** DisplayingCats.html
- Cross-Origin Resource Sharing (CORS)
  - **Example: Cors.html** (illustrates the problem)
  - **Origin:** defined by the protocol, hostname(domain), and port of the URL
    - » Two objects have the same origin when the protocol, hostname, and port are the same
    - » Some operations are restricted to the same origin, and this restriction can be lifted by using CORS
  - **CORS (Definition)** - HTTP-header based mechanism that allows a server to specify origins that can access resources (e.g., JSON files) it has
  - Browsers (by default) restrict cross-origin HTTP requests initiated by scripts. For example, fetch() follows the same-origin policy
  - **Example:** <http://www.cs.umd.edu/~nelson/classes/resources/cors/>
  - References: <https://developer.mozilla.org/en-US/docs/Web/HTTP/CORS>, <https://developer.mozilla.org/en-US/docs/Glossary/Origin>